

SAPHAL K. POUDYAL

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SKILLS

- **Languages:** C# with .NET 9 MVC & Unity, C++ with GTest, Go with , JS, Python, Dart
- **Tools:** SQL(PostgreSQL), NPM, MongoDB, GitHub, GitHub Actions, Jenkins, Postman, Unity, Gulp

EXPERIENCE

.NET Core & Machine Learning Intern

May 2025 - Present

Prediction3D Technologies

Part-time / Remote

- Architected graph-based LLM orchestration system with LangGraph/LangChain, implementing multi-agent workflow(supervisor architecture) and RAG capabilities for the customer support platform.
- Implemented hybrid OAuth2 authentication system using FedCM with PKCE fallback, integrating Supabase identity provider with .NET API for cross-browser compatibility and optimal UX.
- Implemented stateful conversation management with database checkpointing, enabling context-aware multi-turn interactions while maintaining conversation history across sessions.

Undergraduate Research Assistant

Nov 2024 - Present

The University of Southern Mississippi

Part-time / Remote

- Developing a research-based interactive gaming environment in Unity Engine using tools such as Blender, Adobe Substance Painter, Materialize and so on.
- Working with AR/VR development for increased interactivity in existing training programs.
- Created an AI-powered automated dev-log workflow between myself and supervisors in Google workspaces with Google Apps Script(GAS) reducing time required on reviewing by 17% (~7 minutes).
- Automated annotations of 300+ 4K drone-captured aerial images for 3D semantic segmentation model
- Assisted with literature review and finalizing paper on comparisons of inference performance within different lighting conditions for the same location and flight path.

Full-stack Django Developer Intern

Oct 2024 - July 2024

Sipalaya Infotech Pvt. Ltd.

- Developed, end-to-end, the CRM service for the Internet service company Beni communications's administrator web application using Django with PostgreSQL and React.js with Redux and Zustand along with Postman for testing APIs.
- Contributed in translation of PHP-based REST APIs into scalable Django implementations.
- Reformed the previous billing system with keyboard shortcuts and macros increasing user experience by 30%.
- Re-documented 99% of the views and service functions using PyDoc.
- Maintained Continuous Integration (CI) through GitHub Actions and Django Tests and communication through Jira.

EDUCATION

Bachelor's in Computer and Information Sciences

May 2028

The University of Southern Mississippi

Hattiesburg, MS, USA

- Undergraduate Research Assistant at the School of Construction and Design
- Student Researcher under the School of Computing

PROJECTS

Melo spaces

Dec. 12 - Present

- An interactive virtual space for remote teams to work, and connect powered by React, Three.js and WebRTC. A clone of Welo- virtual spaces using native peer-to-peer connections through Node.js and web sockets through [Partykit](#).

Cohesion

Nov 10 - Nov. 16

- An AI-powered flow-based SQL assistant that powers SQL generation from a natural language prompt using LLMs
- Developed on Next.js powered by OpenAI's GPT-4 and hosted on Vercel with features such as docs generations, mock data generation and generation of ORM code such as Django or Prisma.

Deepseek-go

Jan 2025 - Present

- A Go client built around the newly released Deepseek LLM.